Unit 1
1: What is Clicker Training?
2: Clicker Mechanics
3: Capturing and Naming Behavior
4: Efficient Shaping

Unit 2
5: Cueing Basics
6: Right on Target
7: Fluency Part 1
8: Emotional Signals

Unit 3
9: Creating Behavior Chains
10: TAGteach Part 1
11: Fluency Part 2: 3 Ds
12: Managing Cues and Chains

Unit 4
13: Everyday Behavior Problems
14: TAGteach Part 2
15: Complex Behaviors and Cues Wrapping Up